
Context-Driven Self-Configuration of Mobile Ad Hoc Networks

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Presentation Outline

- **Introduction**
- **Research Objective**
- **Related Work**
- **System Architecture and Design**
 - **MANET Management**
 - **Context Management**
 - **MANET Self-Configuration**
 - **Middleware Architecture**
- **Evaluation**
 - **Testbed Experimentation**
- **Closing Remarks & Future Work**

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Introduction

- **Mobile Ad Hoc Networks (MANETs)**
 - Any device with wireless interface can join a MANET
 - Self-creating, self-organising, self-administrating
 - Dynamic nature and lack of centralisation brings benefits
 - Emerging paradigm for future wireless communications
- **Open challenges**
 - Mobile Nodes (MNs) move randomly, leading to continuously changing and unpredictable topologies
 - Unpredictable behaviour of radio channels
 - Time-varying bandwidth availability
 - Energy considerations
 - Scalability issues (MN number and density)
 - Diverse capabilities of MNs
 - Management issues

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Research Objective

- **Self-creating, infrastructure-less, spontaneous network**
 - **Some form of management necessary**
 - **Need to rapidly create/deploy/manage services/protocols in response to context**
 - **Network-wide MN functionality alignment in a distributed fashion**
 - **Programmability is necessary for self-alignment purposes - download and activate required protocols/services on-the-fly**
- **Self-configuration for MANETs is a necessity**
 - **Context awareness a cornerstone to enable autonomy**
 - **Context-based adaptive self-configuration & optimisation**
 - **Leads to Autonomic Communication solutions in MANETs**

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Related Work

- **Autonomic Communications**
 - **Self-managed operation of communication networks**
 - **High-level objectives dictate system operation, trying to achieve self-configuration & optimisation**
 - **Most solutions/research approaches target system with sufficient resources and stability**
 - **Limited AC solutions for MANETs**
 - **Initial work presented as poster in IEEE ICAC 2005**
- **Programmability**
 - **Many different viewpoints**
 - **Means for (re-)configuration in our proposed approach**
 - **Initial work presented in IFIP/IEEE IM 2005**

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System Architecture and Design

- **Basic elements of proposed system**
 - **Context-awareness to monitor surroundings (physical/computational)**
 - **Lightweight middleware platform present in every MN**
 - Monitors context
 - Acts upon pre-conditions for (re-)configuration changes
 - **Distributed management approach**
 - Management Body (MB): Dynamic set of MNs
 - High-level predefined rules guide the decision-making process
 - **Functionality of configuration changes (new services/protocols or alterations to existing ones) is carried out through software plugins**

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MANET Management (1/3)

- **Hierarchical Management**
 - MANET grouped into clusters each with an elected cluster head (CH)
 - CHs cooperate and elect a network head (NH)
 - Centralised approach not well suited for highly dynamic / volatile MANETs
 - Applies well to longer-term, relatively stable MANETs
- **Distributed Management**
 - All MNs have equal rights
 - Collaborative management decision making
 - Deployment procedure may be time-consuming
 - Prone to node misbehaviour
 - Very demanding as far as control traffic is concerned

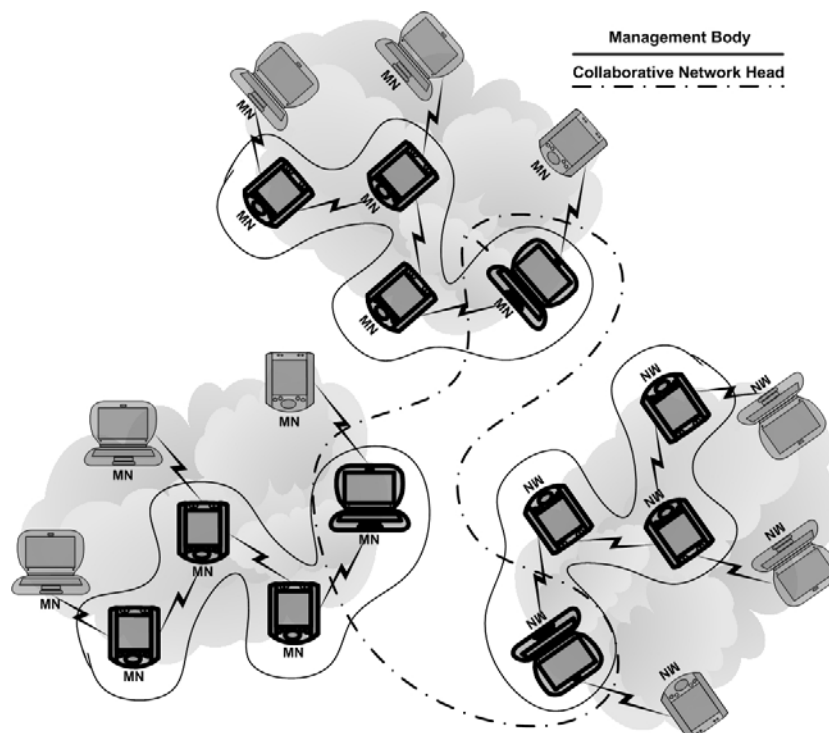
MANET Management (2/3)

- **Hybrid approach is adopted**

- MANET divided into clusters
- Collaborative Management Body (MB) replaces CH and NH entities
- MB collectively more stable than single CH (node movement changes mitigated inside the MB)
- Motivated by virtual backbones for MANET routing and suits well the dynamic nature of MANETs achieving better robustness
- MB is constructed in a distributed fashion as a Connected Dominating Set (CDS) of the underlying MANET graph
 - Capability Function (CF) calculated for every MN to indicate suitability to join the MB
 - Depends on computational resources (Memory, Processing Power, Battery, Current Load) and the location stability (Mobility Ratio) of the MN

$$CF(x) = \frac{(w_1 \times MEM(x)) \times (w_2 \times PP(x)) \times (w_3 \times BP(x))}{(w_4 \times MR(x)) \times (w_5 \times CL(x))}, \sum_{i=1}^5 w_i = 1$$

MANET Management (3/3)



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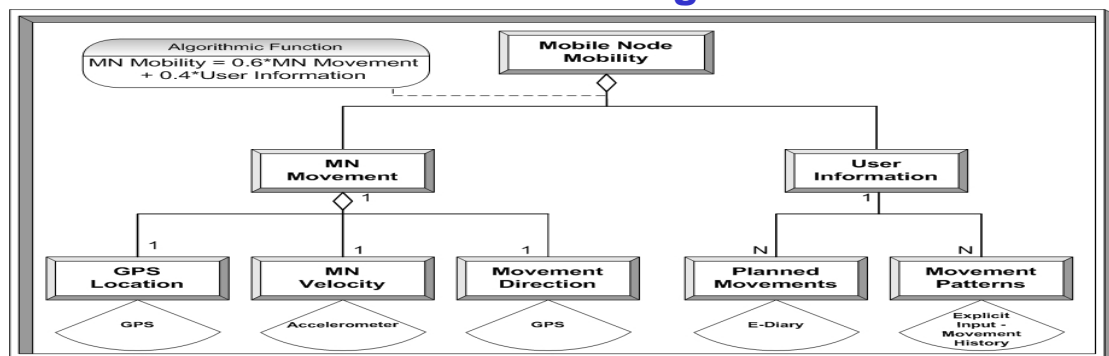
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Context Management

- **Cross-layer context gathering**
 - Context collected from physical & computational sensors on MNs i.e location, device characteristics, user profiles, network conditions, application requirements
- **Higher-level contexts aggregated from “simpler” contexts are used for self-configuration**



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MANET Self-Configuration

- **Middleware on every MN processes local context to aggregate/higher-level contexts and advertises it to MB**
- **Only aggregate context is transmitted across the MANET**
- **MB nodes calculate MANET-wide values for aggregate context information**
 - **Every MB node calculates a value for the MNs it dominates in the CDS and then informs accordingly the rest of the MB**
- **Predefined rules located on the MB are matched against the predefined aggregated context to establish the need for configuration changes**
- **Uniform adaptation of MANET is guaranteed since all MB nodes possess the same values for context and the same predefined rules**

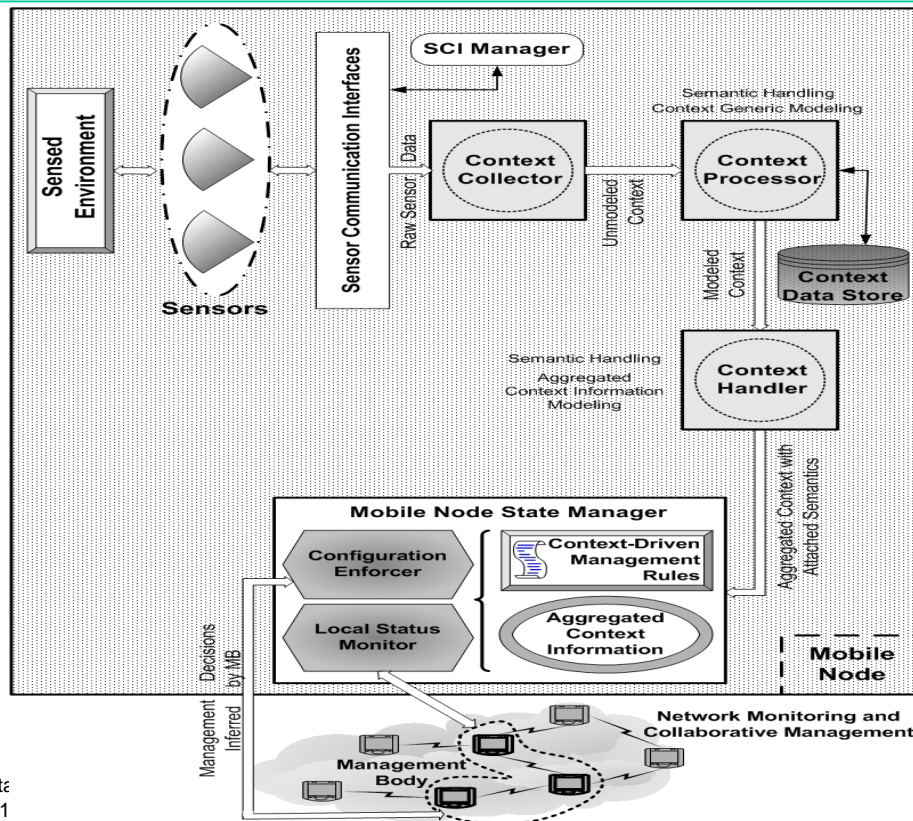
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Middleware Architecture (1/2)

- **Lightweight and modular design/implementation with the following fundamental entities**
 - **Context Monitoring**
 - Sensor Communication Interfaces (SCIs) to interact with sensors
 - Pruning of abundant context data using filters
 - Sensor semantics tagged to the data
 - **Context Handling**
 - Context Processor (CP) transforms the sensor data to our generic context model
 - Context Handler (CH) infers the aggregate context required for management reasons (hard-coded models)
 - **Self-Configuration**
 - MN State Manager module collects aggregated context information and advertises it to the MB
 - Configuration Enforcer (CE) listens for “commands” from the MB to execute locally by deploying the appropriate plugin

Middleware Architecture (2/2)



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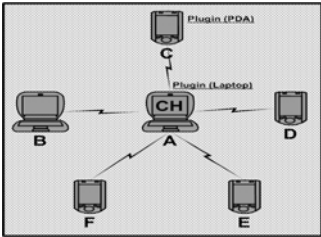
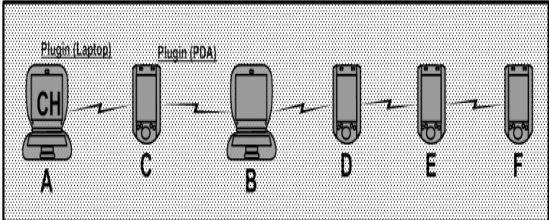
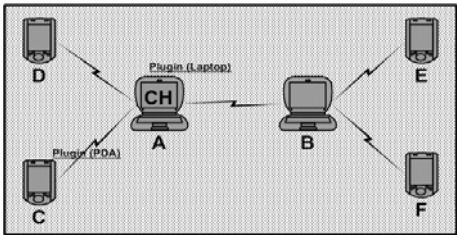
Evaluation Application Scenario

- Selection of routing protocols available for MANETs
- Selected routing protocol is dependent on MANET stability
 - Proactive protocols (i.e. OLSR) suitable for relatively stationary MANETs
 - Reactive protocols (i.e. AODV) suitable for dynamic MANETs
- The routing protocol deployed on a MANET is typically fixed
- Context information regarding the mobility of MNs forming a MANET can yield an indication as to whether it is better to switch dynamically between two different routing protocols/strategies

Evaluation Testbed Experimentation (1/2)

- XML-RPC protocol used for communication
 - Lightweight subset of SOAP
 - Platform/hardware independence possible with its use of remote procedure calls (RPCs)
 - XML-RPC uses the HTTP for transport and XML encodings for the RPC
- Java 2 Micro Edition (J2ME) is used with the Connected Device Configuration (CDC) framework
- Ad hoc testbed comprised of 2 laptops and 4 PDAs, running Linux Debian OS and Familiar Linux respectively
- Various scenarios have been tested to assess the platform efficiency and scalability
- 802.11b / various time-varying topologies assessed
- No mobility was assumed but similar effects were achieved through emulation

Evaluation Testbed Experimentation (2/2)

	<p>Star Topology</p> <p>Time required for convergence: 41.96 sec</p> <p>Routing related traffic: 7736 bytes</p> <p>Inter-MN traffic: 41742 bytes</p> <p>TFTP traffic: 1064880 bytes</p> <p>The MB is formed of 1 node, solely A and the plugin to be distributed is owned by nodes A and C.</p>
	<p>Line Topology</p> <p>Time required for convergence: 47.94 sec</p> <p>Routing related traffic: 14332 bytes</p> <p>Inter-MN traffic: 83145 bytes</p> <p>TFTP traffic: 1530924 bytes</p> <p>The MB is formed of 4 nodes, C, B, D and E and the plugin to be distributed is owned by nodes A and C.</p>
	<p>Random Topology</p> <p>Time required for convergence: 44.43 sec</p> <p>Routing related traffic: 12068 bytes</p> <p>Inter-MN traffic: 51491 bytes</p> <p>TFTP traffic: 1366896 bytes</p> <p>The MB is formed of 2 nodes, A and B and the plugin to be distributed is owned by nodes A and C.</p>

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Closing Remarks

- **We presented the foundations and design principles of a context-aware programmable middleware platform that enables self-configuration in MANETs through a hybrid management strategy**
- **Our architecture follows a lightweight approach with XML-RPC as the basis of communication among middleware components**
- **We evaluated the performance of our approach through extensive testbed experiments**
 - **Our initial performance results are encouraging**
 - **The platform supports the expected functionality**
 - **Custom emulator built for scenarios incorporating MN mobility**

Future Work

- **To test the performance, scalability and quantify the benefits of our proposed approach on MANETs using simulation tools**
- **The capture and use of accurate context information is paramount to the correct operation of our approach**
 - **We plan to use context history and sensor accuracy metrics to overcome ambiguities in context**
- **Study security and self-protection in addition to autonomic self-configuration / self-optimisation**