

# Autonomous Self-deployment of Wireless Access Networks in an Airport Environment\*



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# Introduction

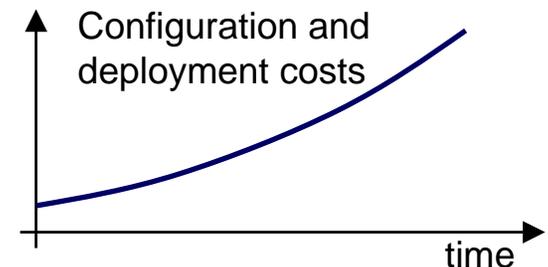
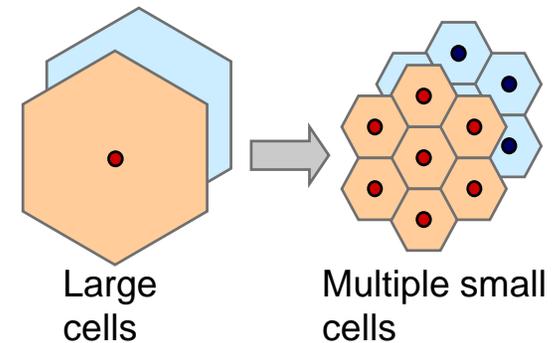
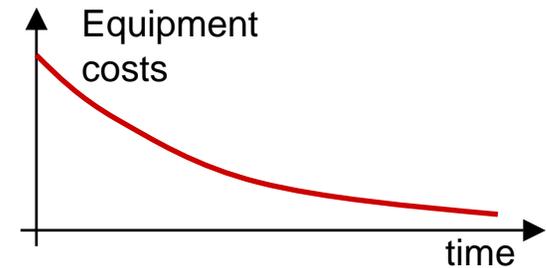
## Why self-deployment & self-configuration? (Civilian use)

### Emerging trends for wireless access networks:

- Reduction in **equipment costs**.
- Reduction in **cell size** to increase capacity. This is accompanied with an **increase** of the **total number** of cells.
- Additional complexity as **interoperability** between heterogeneous systems (e.g. different access technologies) becomes **economically critical**.

### Implications:

- Increase of the relative costs for **deployment** and **configuration**.
- **Self-configuration** helps to control the costs.
- Strong need for additional novel concept of **self-deploying network**.



# Introduction

## Why self-deployment & self-configuration? (Military use)

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### Requirements for tactical wireless access networks:

- **Fast** and **autonomous deployment** of high-speed data and voice networks in **unknown terrain**.
- **High flexibility** to react to **changes** in **traffic** and user **locations**.
- **High robustness** of the network **against failing** nodes.
- Coverage required in **high-risk areas**  
⇒ unmanned deployment preferred.

### Implications:

- **De-centralised** control required for robustness.
- **Autonomous self-deployment** allows network coverage anywhere and anytime.
- **Self-configuration** adapts the network to changes in the environment.
- **Self-recovery** to deal with failing nodes.

# Introduction

## Self-deployment process in future networks

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### 1. **Network** identifies the need for changes

- The network **measures** its current **performance**.
- The network identifies the **need for new base stations** and their **optimal positions**.
- The network identifies the **optimal positions** for all **deployed base stations** in the network.
- The network identifies the **optimal configurations** of all **deployed base stations**.

### 2. **Assess proposed changes**

- **Assess** (manual/autonomous) if the **expected gain** resulting from the proposed changes is **higher than** the associated **costs**.

### 3. **Deployment & configuration**

- Manual or autonomous **deployment** of **new base stations** at the requested locations, if economically viable.
- Manual or autonomous **re-deployment** of currently **deployed base stations**, if economically viable.
- Manual or autonomous **configuration** of the base station, if economically viable.

# Problem formulation

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- Investigate the influence of a **self-deploying network** with **mobile base stations** on the **required number** of base stations in an **airport environment** with highly **dynamic user demand**.
- Solve the problem of **cell site selection** and **configuration** based on the **environment**, the **user demand**, and the **user positions** (statistics or current values).

## Difficulty:

- Finding the optimal position is an **NP-hard** optimisation problem.
- Most of the required **system knowledge** is **unknown**.
- The **optimal positions change constantly** due to changes in user demand, user positions, and base station positions.

## Requirements:

- Radically **distributed processing** that results in **self-organising behaviour**.
- Find globally **near-optimum solutions** with **limited local system knowledge**.
- **No direct communications** between base-stations to allow:
  - interoperability with unknown systems
  - technology independent operation

# Approach

## The use of stigmergy for BS information exchange

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### Communication between base stations:

- **Direct communication** is **not always possible**, but some communication (indirect) is necessary among the peer group.
- **Use indirect communication** (universal language, **technology independent**) through modification of the network environment.
- This indirect communication is known in biology as **stigmergy** and is used by social insects for coordination and optimisation of tasks.  
(e.g. ants use decaying pheromone trails to find shortest paths)
- The **connections** of the mobiles define the **network environment**. They depend on the **channels** and the **load balancing technique** used.  
(e.g. strongest received pilot signal)
- The **connections provide information** on the own cell, but also on other cells  
(e.g. coverage, demand, ...)

### Questions:

- Does the approach of indirect communication provide sufficient information for efficient self-deployment?
- Does this approach provide the scalability, flexibility & robustness required for future generation networks?

# Approach

## Self-deployment

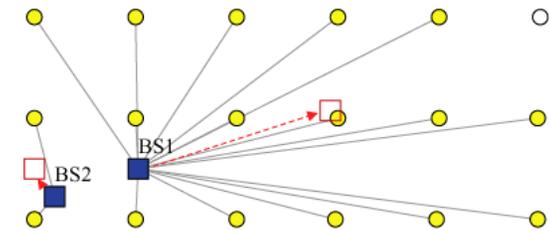
### Start conditions:

- All mobiles connect to base stations (BS) dependent on the connection rule. This defines the current network environment.

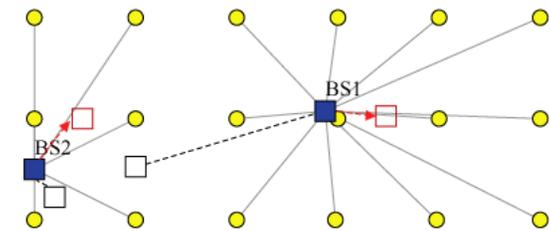
### Self-deployment process:

1. In each step, the **optimal positions** for all BS are **calculated**, based on the current network environment.
2. All BS **move** to the predicted **optimum position**.
3. The new BS **positions trigger a change** in the **connections** to the mobiles. This modification of the network environment is an indirect way of communication between BS.  
(provides information on coverage, position, ...)

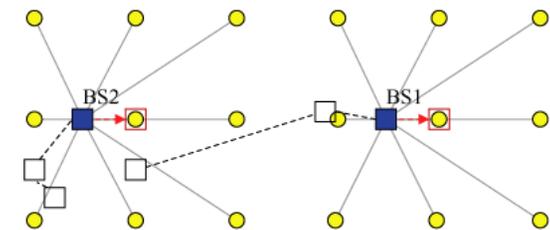
- Base stations are shown as solid blue squares
- Mobiles are shown as yellow circles with a line to the connected base station
- The optimal base station positions are shown as red squares



Step 1



Step 2



Step 3

# Approach

## Load balancing using base station re-positioning

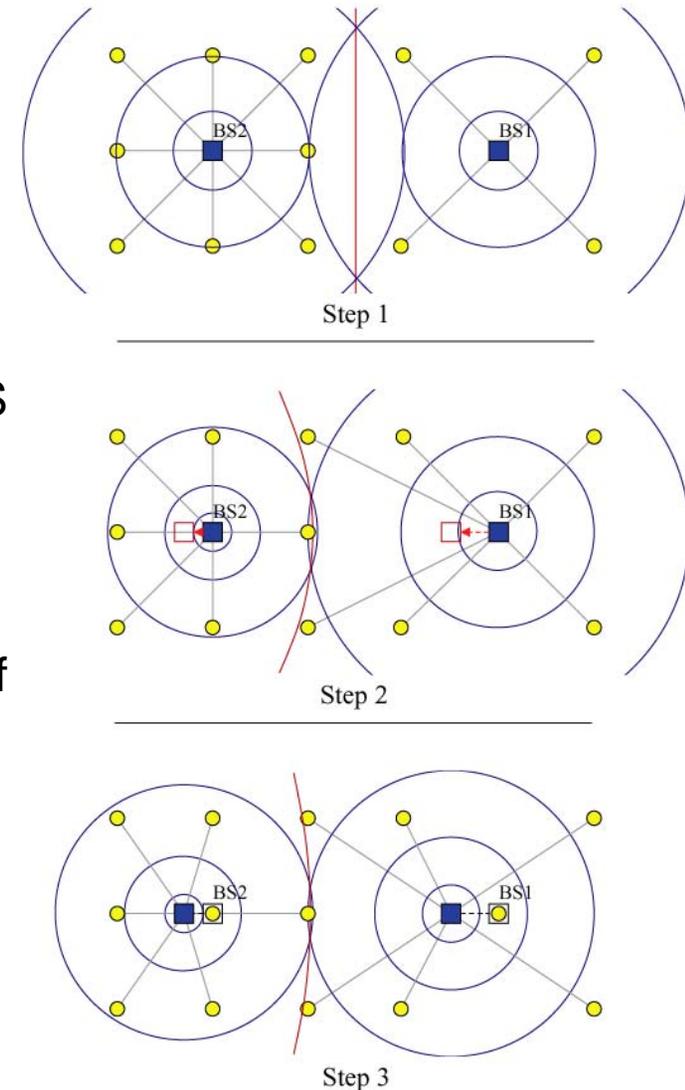
### Start conditions:

- All mobiles connect to base stations (BS) dependent on the connection rule.
- New optimisation constraint: target resource usage

### Load balancing process (via pilot power):

1. In each step, the **optimal pilot powers are calculated**, based on the current resource usage and network environment.
2. All **BS adapt their pilot power** to the predicted optimum value.
3. The new **BS pilot powers** results in a **change of the network environment** (connections) and **trigger a re-positioning** process.

- The blue contour plots illustrate the received pilot power.
- The red lines illustrate the cell boundaries.



# Optimal positioning

## Definition

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- Important factors for positioning: optimum use of **radio resources**, but also **costs**, **environment**, **regulations**,...

### Optimal positioning rules:

**Rule 1:** The optimal position for an individual base station allows it to sustain all requested connections with the minimum possible transmit power.

**Rule 2:** The optimal positions of all base stations in a network allow the network to sustain all requested connections with the minimum possible transmit power.

- The above rules are **subject to constraints** (other important factors).
- **Optimum position** of a **single base station** of Rule 1 is **not necessarily equivalent** to the position of the same base station in a **globally optimised network** based on Rule 2.
- To satisfy **minimum possible transmit power**, the network has to operate at the **channel capacity limit** (or close to).

# Optimal positioning

## Based on channel capacity

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- With recent advances in coding theory (LDPC codes/turbo codes) **communication close to the capacity limit** became **possible**.
- Use Shannon **capacity** limit as **optimisation point**:

$$C = B \log_2 \left( 1 + \frac{S}{N} \right)$$

$C$  = capacity

$B$  = bandwidth

$S$  = received signal power

$N$  = received noise power

In terms of Tx-power  $S_{\text{tx}}$ , the capacity equation can be written as:

$$C = B \log_2 \left( 1 + \frac{S_{\text{tx}}}{NL} \right)$$

$S_{\text{tx}}$  = transmitted signal power

$L$  = channel loss

Then, the required minimum transmit power per link is:

$$S_{\text{tx}} = NL \left( 2^{C/B} - 1 \right)$$

Note: assuming operation at  $q$  dB  
from the capacity limit,  $C$  may  
be replaced by:  $C \times 10^{(q/10)}$

# Optimal positioning

## Globally optimum solution

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### Optimisation (Rule 2):

- The total required transmit power  $S_{\text{net}}$  in the system can be written as

$$S_{\text{net}}(\mathbf{x}_{\text{BS}}, \mathbf{y}_{\text{BS}}) = \sum_{m=1}^M \sum_{k=1}^K S_{\text{tx},m}^{(k)}(x_m, y_m)$$

$M$  = number of base stations  
 $K$  = number of connections

- Find set of positions  $(\mathbf{x}_{\text{BS}}, \mathbf{y}_{\text{BS}})$  which minimises  $S_{\text{net}}(\mathbf{x}_{\text{BS}}, \mathbf{y}_{\text{BS}})$ :

$$(\mathbf{x}_{\text{opt}}, \mathbf{y}_{\text{opt}}) = \arg \min_{(\mathbf{x}_{\text{BS}}, \mathbf{y}_{\text{BS}})} \{S_{\text{net}}(\mathbf{x}_{\text{BS}}, \mathbf{y}_{\text{BS}})\}$$

Note:  $S_{\text{net}}(\mathbf{x}_{\text{BS}}, \mathbf{y}_{\text{BS}})$  must be evaluated for all possible combinations of BS positions  $(\mathbf{x}_{\text{BS}}, \mathbf{y}_{\text{BS}})$

### Characteristics:

- **Centralised** control
- **Complete system knowledge is required**, but in reality not all parameters are known.
- **Prohibitive computational complexity** (NP-hard problem)

Example:  $M=16$  base-stations,  $10 \times 10$  km area, resolution 1m ( $N= 10^8$  position options)

search states:  $N^M = 10^{128}$

computation time:  $3,17 \times 10^{117}$  years (1ms per cycle)

# Optimal positioning

## Locally optimum solution

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### Optimisation (Rule 1):

- The required transmit power  $S_{\text{BS}}$  at each base station be written as

$$S_{\text{BS}}(x, y) = \sum_{k=1}^K S_{\text{tx}}^{(k)}(x, y)$$

- Find BS position  $(x, y)$  which minimises  $S_{\text{BS}}(x, y)$  :

$$(x_{\text{opt}}, y_{\text{opt}}) = \arg \min_{(x, y)} \{S_{\text{BS}}(x, y)\}$$

### Characteristics:

- **De-centralised** control
- Only **local system knowledge** is **required**, but in reality not even all local parameters are known (e.g. channels & interference at new positions).
- **Manageable** computational **complexity**

# Positioning with limited system knowledge

## Solution for unknown channels & interference

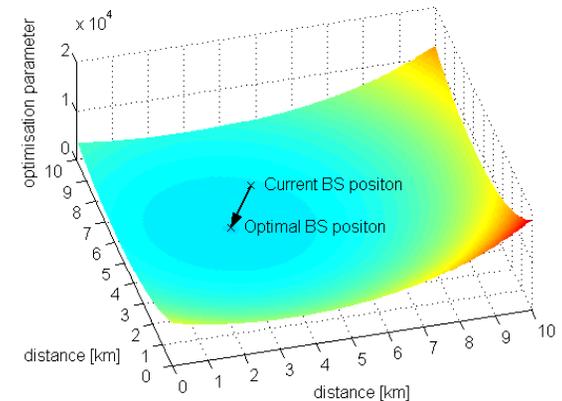
### Simplified optimisation (Rule 1):

- new optimisation criterion:

$$\varphi(x, y) = L_p \left( 2^{C/B} - 1 \right)$$

- Find BS position  $(x, y)$  which minimises  $\varphi(x, y)$  :

$$(x_{\text{opt}}, y_{\text{opt}}) = \arg \min_{(x, y)} \left\{ \sum_{k=1}^K \varphi^{(k)}(x, y) \right\}$$



Optimisation surface

### Characteristics:

- De-centralised control
- Only known local system knowledge is required.
- Manageable computational complexity
- Simple optimisation surface  $\Rightarrow$  solution: conjugate gradient method

**Question:** Does local optimisation + stigmergy result in globally satisfactory behaviour for self-deployment?

# Self-deployment in an Airport Environment

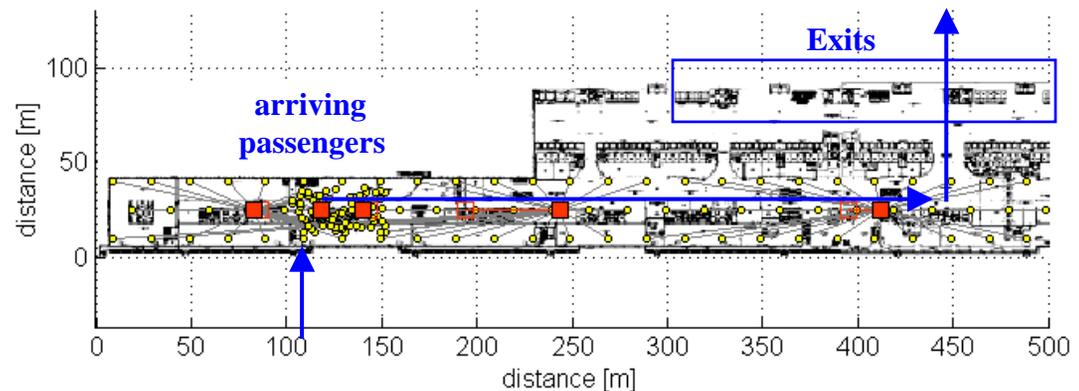
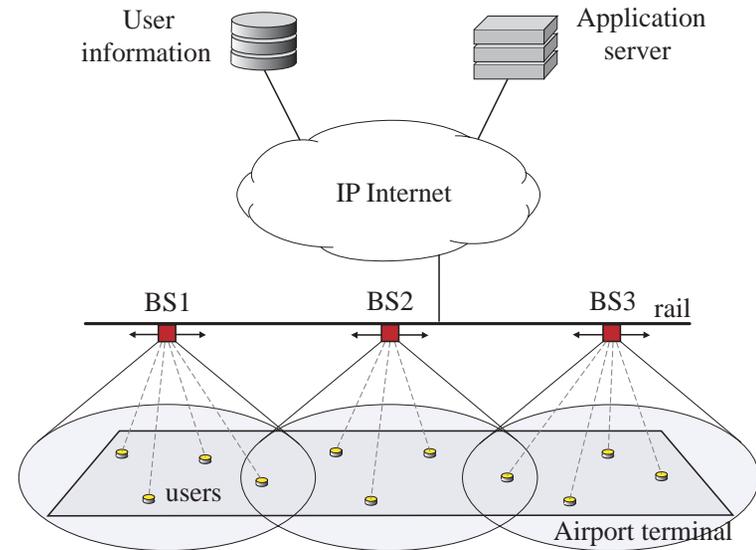
## Test scenario: Athens International Airport

### Deployment:

- Mobile base stations are deployed on a rail at the ceiling of the terminal building

### Simulated steps:

- Uniform user distribution along the gates
- A plane arrives and the passengers create a user hot-spot.
- The arriving passengers move along the corridor to the airport exits
- Arriving at the exits, the users leave the airport (hot-spot disappears)



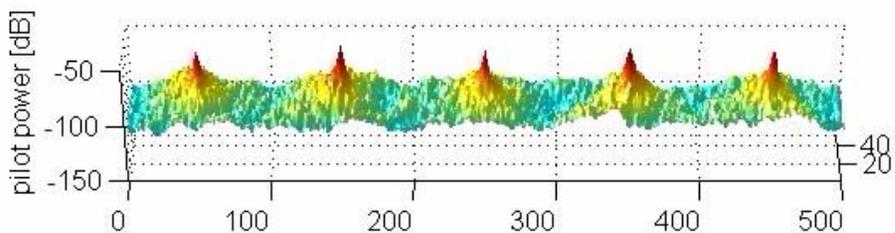
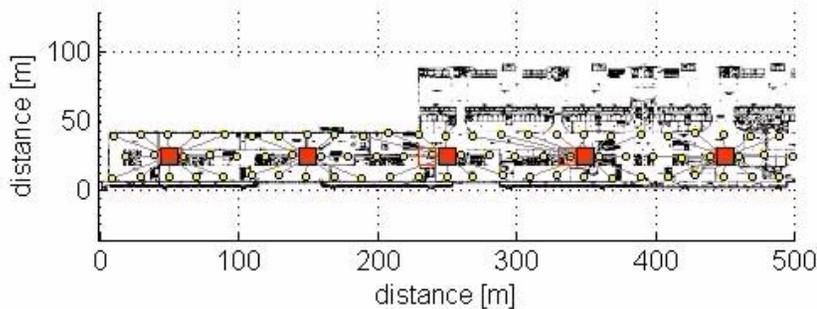
# Self-deployment in an Airport Environment

## Simulation results

### Autonomous self-deployment

- 5 mobile self-deploying base stations are required to provide service within the transmit power budget of 200 mW

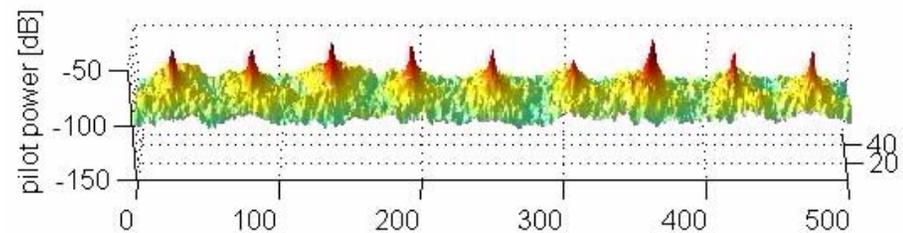
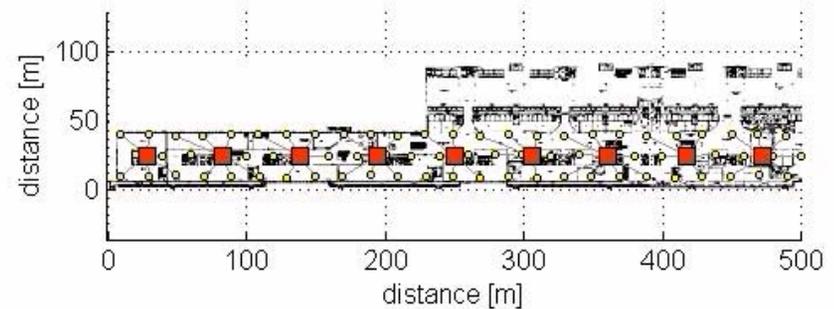
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### Reference: Fixed base station positions

- 9 base stations are required to provide the same performance as the self-deploying network.

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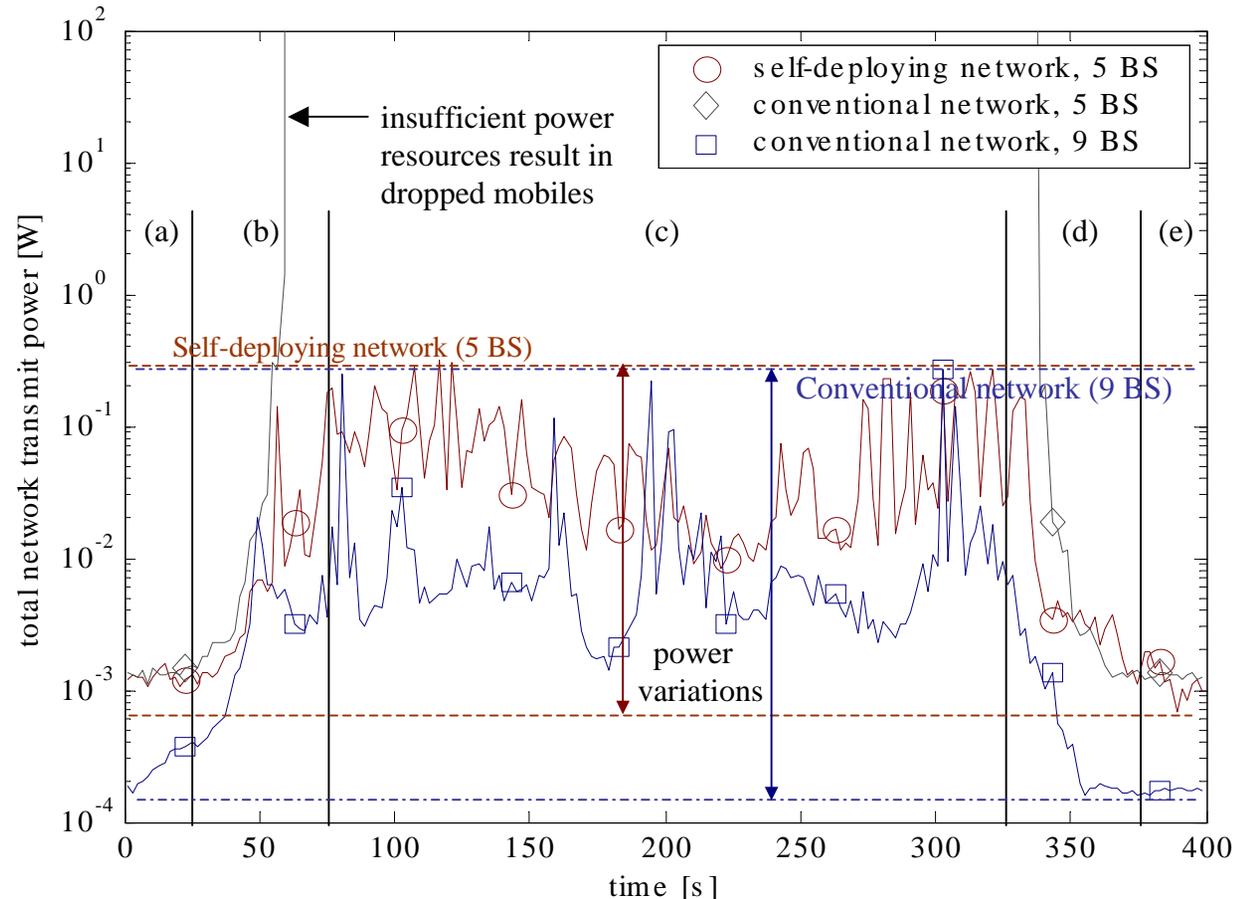


# Self-deployment in an Airport Environment

## Performance comparison

### Results:

- A **self-deploying network with 5 base stations** offers **equivalent performance** as a **static network with 9 base stations** in the investigated scenario.
- A static network with 5 base stations is not able to deal with the user demand in the investigated scenario.
- Self-deployment reduces variations of the required network transmit power.



# Summary & Conclusions

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- **Distributed algorithms** for **self-deployment** were proposed based on the channel capacity that can provide the **scalability, flexibility & robustness** required for future generation networks.
- **Self-deploying networks** can **outperform conventional networks** with fixed positions since they can **adapt** to:
  - user demand
  - user locations
  - environment
  - base station failure
- Self-deployment with **mobile base stations** results in a **significant reduction** of the required **base stations** in **dynamic environments** with changing user demand and user locations.