

Introduction by Paul Spirakis

1. What is Complexity ?

It is understood as : Computational , Emerging .

(Computer Science , Physics)

It is hard to control : (complicated nets , myriads of interactions).

It has a dynamic character also (fast changes in huge structures , also failures . Updates may "move" slower than rate of changes...)

It can appear in "random" cases (Can it really ? eg SAT).

2. What is Autonomicity ?

It is a word of Greek origin . It literally translates to "self-lawed" and in modern Greek almost to "anarchy".

For networks people it means all the "self-*" properties :

E.g. self managed , self configured , self healing , self organised , self improving ...

This also includes "selfishness" and thus antagonism.

It is perceived to presume a local "intelligence " of some degree.

Can be studied at a components level (Hardware...) , or a System level.

3. Comparing the terms

Complexity is a problem and a property. It is easy to "see" and hard to understand.

Autonomicity is a method and a property. It might be an answer to Complexity or it may create worse problems (chaos , anarchy ...)

4. Why look at autonomic systems design ?

a. Large systems disallow global control .

b. Central management impossible .

c. Examples that work nice are the market , the society , animal groups...

d. Evolution helps an autonomic system.

e. May start from simple principles.

5. Some questions :

a. Do we really attempt to hide some problems via autonomicity "magic " ?

b. How far does self-* become implementable ?

c. Can we really design/derive self-improving code and get rid of software designers ?

d. How can we verify the correctness of a self-* implementation of a property ?

6. Distributed Computing

a. Its foundations have many resemblances with autonomicity goals.

E.g. Dijkstra's self-stabilizing code ...

We see there local protocols , and communication to achieve global goals.

E.g. Leader election protocols , Byzantine agreement.

Also , many impossibility results (a la FLP) indicate that not everything is

possible.

Is modern distributed computing the same as autonomy, just renamed?

7. The beautiful theory of evolution under antagonism.
 - a. Evolutionary game theory, very precise mathematically and new.
 - b. Individuals there "learn" or even copy better behaviours of others.
 - c. The theory there connects "dynamics" and structure in a beautiful way.
 - d. Global equilibria and ways to argue about them (Potential Theory).
8. A new (also old) way to control Complex Systems.
 - a. Think about traffic lights, also taxes, also advertisement.
 - b. They motivate locals for "better" global behaviour.
 - c. Perhaps a new way of programming (Catalytic Programming).
9. Approaches to study Complex Systems
 - a. Via maths of local interactions, from Physics.
 - b. Via emerging nets/structures/behaviour theories.
 - c. Via evolutionary processes.

We don't understand well how to model/control the time varying aspects ... (dynamic control theory is old and very centralised ...)

10. Do we have a radical change in Telecom research?
 - a. How about standards?
 - b. What are measures of quality of service in autonomic systems?
 - c. Can we convince that autonomic protocols are "stable"?

Think e.g. about BGP

- d. Is it an "interfaces" science?

Are we looking for a "glue" that connects all, and minimizing the enforcement paradigms?

Are we opening a "Pandora Box" in Telecom research?

- e. Is the Internet and the Web the cause of all this?
