Dance Ontology: Towards a Searchable Movement Knowledge Base

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Motivation

- Dance Digital Libraries (text, music, videos, scores)
- What if ...

we can browse and search "the ingredients" of dance, the movement and its parameters?



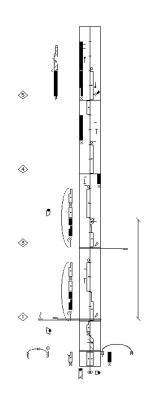
Searchable Dance Movement Knowledge Base!



An ambitious vision...

"In a few years, if whether you can read notation or not, the dances of the world will be as close to you as your local digital library"

N. Schurman, S.L. Clark, 1972 (Modern Dance Fundamentals)





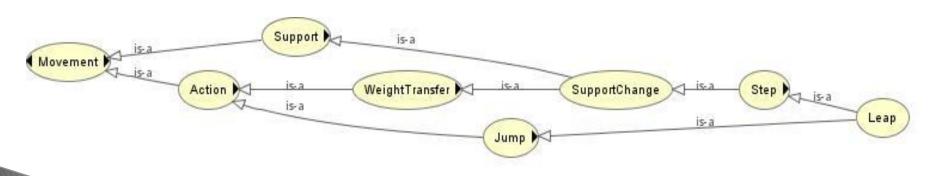
The idea ...

Organise Movement Knowledge:

- A strong structured theoretical basis, with clear semantics=> Labanotation!
- An expressive, formal language to describe the domain =>
 Ontology Web Language (OWL) based on Description Logics



Dance Ontology



Objectives and Challenges

"Interpret the symbols with accuracy & maintain Labanotation expressivity and flexibility in the ontology"

<u>Challenge</u>

Labanotation is a symbolic language, by migrating the semantics one-to-one relation is not guaranteed!

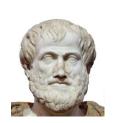
<u>Approach</u>

We do not develop a Labanotation Ontology, but a Dance ontology based on the concepts of Labanotation.



Ontology: from Aristotle to OWL

Philosophy (Metaphysics, Science of Being)
"a philosophical discipline—a branch of philosophy that deals with the nature and the organisation of reality"



What characterizes being? How should things be classified?

- Information Science
- "formal, explicit specification of a shared conceptualisation"
- OWL: Web Ontology Language is based on Description Logics



Why Ontology?

In informatics, Web Semantics Technologies:

- Web technologies
- "Meaningful" data
- Rich vocabularies & descriptions
- Complex relationships & rules
- Taxonomies and hierarchies (levels of details)
- Logics & Reasoning



Dance Ontology Approach

- > A rich vocabulary for describing movement
- ➤ Terms close to physical language → human understandable
- ➤ Dance Knowledge Base with OWL semantics → machine understandable
- Create new knowledge from existing: Reasoning!
- Labanotation serves as an excellent basis
 - 1) describes all movement parameters (who/what, where, when and how moves)
 - 2) dance style independent

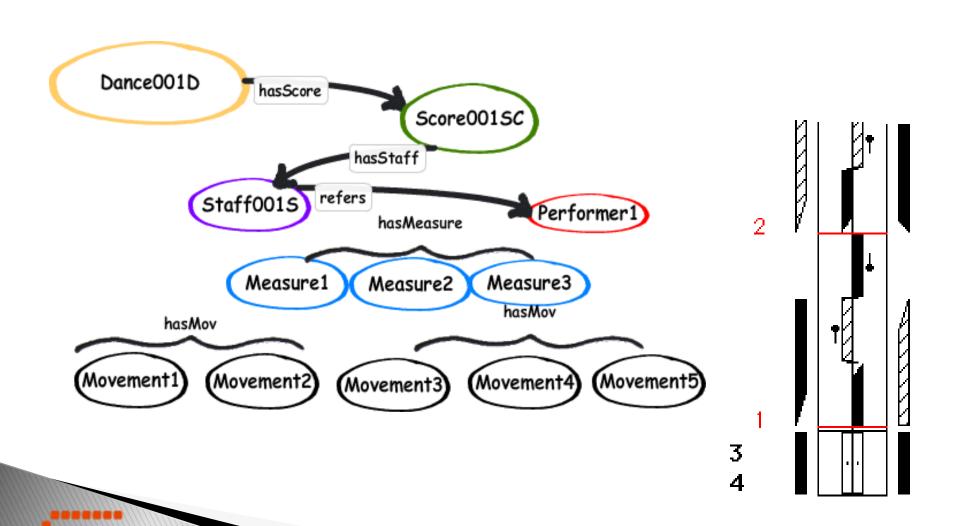


The Ontology Language

- Classes: Dance, Support, Step, Turn, ArmGesture, LeftFoot
- Individuals: D001 (is a Dance), Gest001 (is a Gesture)
- Properties: Gest001 hasDirection Forward
- Rules: e.g. "LegGesture is a Movement acted by the LegZone and is not a Support"
- Cardinality Restrictions: "One body has only one torso"



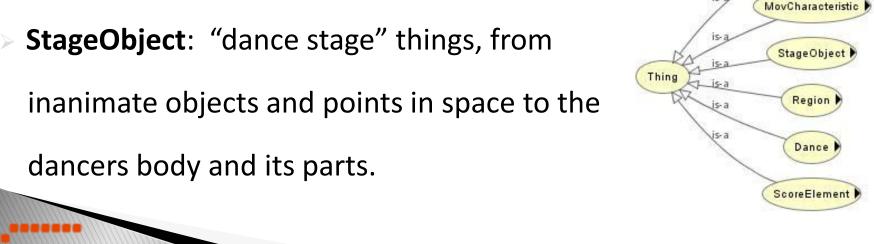
The General Model



Dance Classe

Movement

- > **Dance:** Folk, Ballet, Contemporary, RoundDance
- > Movement: action, position, step, an extension
- > **MovCharacteristic**: direction, level, dynamics or movement parameters (time, space, weight)
- > ScoreElement: phrases, measures, temporal entities



Movement

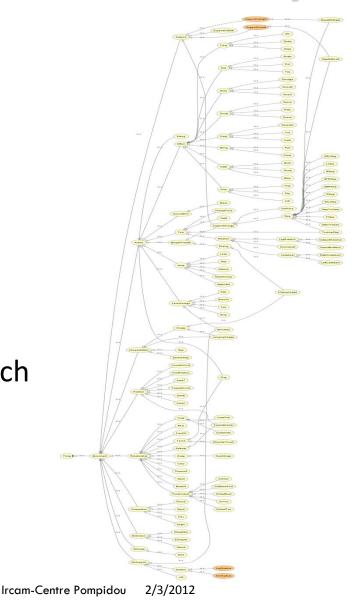
- Space : Level, Direction, Size...
- Time: ST01 hasNext ST02, isDuring AG, hasDuration 1/8
- Body : Right Elbow, Upper Left Leg
- Dynamics : Strong Accent, Tremolo, Efforts (Flick, Float...)
- Class (type): Support, Turn, Relationship, Contraction



Movement Hierarchy

Movements Classes

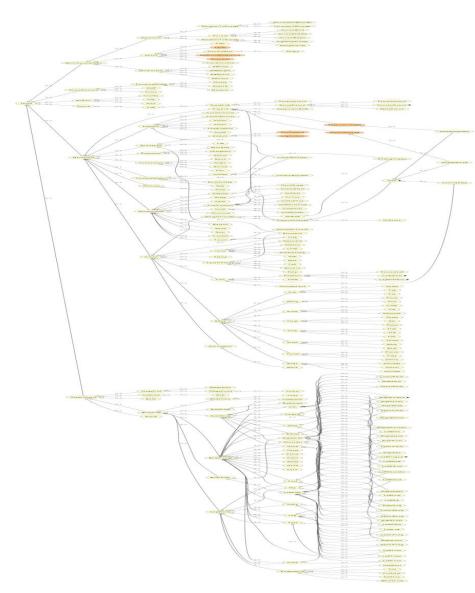
- One-to one relation to Labanotation Symbols (e.g., Support, LegGesture, ArmGesture)
- Represent an interpretation of more than one symbol (Jump, Clap, Rise, Stamp)
- Are used to cluster movements and create a higher level of detail on search (WeightTransfer, ChangeLevel)





The Dance Ontology

- ~300 concepts and rules
- ~100 relationships
- ~500 individuals (experimental data)





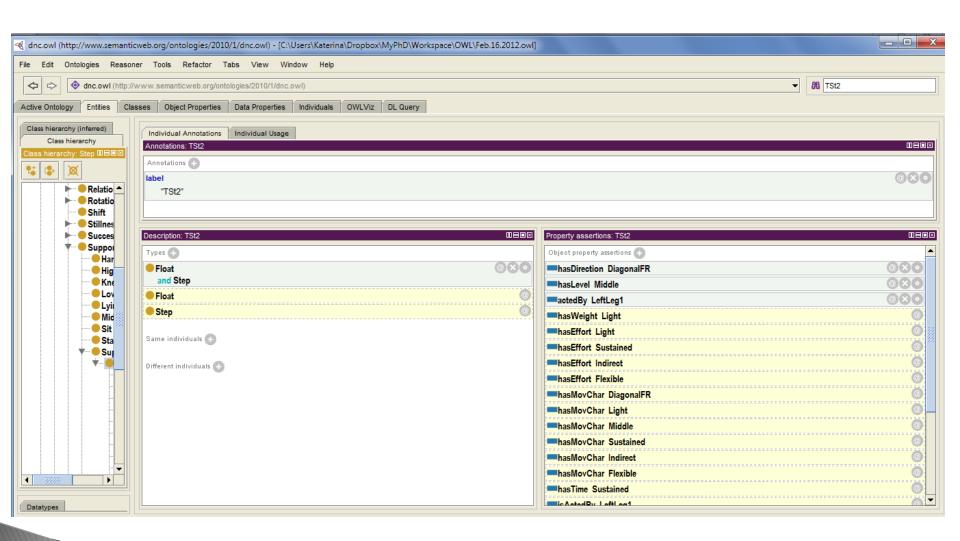
Effort in Ontology

Glide is a(n) Effort Smudge (hasSpace value Direct) Smear and (hasTime value Sustained) Squeeze and (hasWeight value Light) Cut Pluck Throw Poke EffTime Shove is- a, EffFlow Punch MovementChar > MovFactors EffWeight Jerk EffSpace Flap

Ircam-Centre Pompidou

2/3/2012

The Dance Ontology



Quering Dance Knowledge

SPARQL: SQL-like descriptive language

```
SELECT DISTINCT ?m1 ?m2 ?m3 ?m4?d ?s

WHERE

{ ?m1 rdf:type dnc:Hop . ?m1 dnc:isActedBy ?r. ?r rdf:type ?RightLeg.
    ?m2 rdf:type dnc:Step . ?m2 dnc:hasDynamic dnc: Weighty. ?m2 dnc:isActedBy ?r. ?r rdf:type

?LeftLeg.
    ?m3 rdf:type dnc:FeetTogether . ?m4 rdf:type dnc:ArmGesture. ?m4 dnc:
    ?t1 dnc:hasMov ?m1 . ?t2 dnc:hasMov ?m2 . ?t3 dnc:hasMov ?m3 .?t4 dnc:hasMov ?m4.
    ?t1 dnc:hasNext    ?t2 . ?t2 dnc:hasNext ?t3 . ? t3 dnc:hasNext ?t4.
    ?t1 dnc:isContentOf ?v . ?t2 dnc:isContentOf ?v . ?t3 dnc:isContentOf ?v .
    ?t4 dnc:isContentOf ?v ?v dnc:isScoreOf ?d .
    ?d rdf:type dnc:FolkDance }
```

"Select all the name of folk dances that contain a sequence of a "hop on right leg, a weighty step with left, feet together, and a sudden arm gesture"



To Do...

- Experiment with larger datasets
- Continuous enhancement of the ontology
- Support advanced search and comparative study of dances
- Investigate automated integration of data in other formats



Thank you !!!

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Related Publication

K. El Raheb, Y.Ioannidis, "A Labanotation based Ontology for Representing Dance Movement", in Proceedings of Gesture Workshop 2011, Athens (to be published by Springer-Verlag series on Lecture Notes in Artificial Intelligence)